

# Program Information

The Early Transition Program – Arts Stream provides a pathway into School of Education, Arts and Social Sciences at the University of South Australia. The Early Transition Program (Arts) provides foundation knowledge in communication, media, design and academic skills, enabling students to commence their first year of a bachelor program, as listed below.

All Arts students are required to complete Mathematics for Study (MMS001) and Language Development Module 1 (LDM100) in their first trimester (unless exempted). Although MMS001 and LDM100 do not count towards the study load or GPA, a non-graded pass is required for the program of study. **A non-graded pass in LDM100 is required for graduation.**

Stage 1		Study Load	Units
ESS001	Essential Study Skills	25%	4.5
ITN002	Information and New Media Technologies	25%	4.5
MAS001	Media and Society	25%	4.5
CPP002	Communication, People, Place and Culture	25%	4.5
ARC002	Academic Research and Critical Enquiry	25%	4.5
DES001	Design	25%	4.5
Elective	Choose <b>TWO</b> from: Early Career Development, Business Fundamentals, Human Biology, Programming, Physics 1, Mathematics and Statistics	25% x 2	4.5 x 2

## ETP (Arts) Pathway Programs

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|---|---|
| Bachelor of Psychology                          | Bachelor of Design (Graphic and Communication Design) |
| Bachelor of Architectural Studies               | Bachelor of Early Childhood Education (Honours)       |
| Bachelor of Social Work                         | Bachelor of Primary Education (Honours)               |
| Bachelor of Interior Architecture               | Bachelor of Social Sciences (Human Services)          |
| Bachelor of Design (Product Design)             | Bachelor of Social Science (Aging and Disability)     |
| Bachelor of Design (Illustration and Animation) |   |

All classes (unless otherwise specified) are held at City East Campus

# Program Outline

## Tertiary Preparation

### Language Development Module 1

This module is designed to provide students with opportunities to review, develop and practice the English language systems and skills required to successfully participate in an undergraduate degree program. Successful completion of this module is required for graduation.

## Stage 1

### Essential Study Skills

In this module students will be provided with an understanding and application of essential study skills, covering independent learning skills and styles, active listening, presentation, and group work skills.

### Information and New Media Technologies

You will be introduced to the use of the Internet, social media and associated technologies in society and business. Through the module, you will utilise Microsoft Office along with online tools for effective communication and discuss the ethical and security issues related to the use of Information Communication Technologies.

### Design

This module provides you with an introduction to the basic principles of design and their application to various publications. You will use the design process & different software to publish material for both print and electronic media and analyse the messages communicated through different design elements.

### Communication, People, Place and Culture

In this unit you are introduced to the basic principles of communication and its role in society and culture. You will investigate the effects of different forms of verbal and non-verbal communication and describe cultural influences on the communication process.

### Academic Research and Critical Enquiry

This module will introduce you to the basic principles of critical thinking. It also assists you in developing skills needed for the tertiary study environment, including academic reading, listening, and note-taking, as well as written formats and referencing.

### Media & Society

This module analyses the use of media in society and its role in cultural life. You will investigate the different factors, which shape cultures today and discuss how the media affects popular culture, interpretations of the world and contributes to cultural identity.

## Stage 1 Elective Modules

Select **TWO** elective modules

### Early Career Development

The module provides students with a professional guide to career planning to ensure success in their future working lives. The module includes understanding modern workplaces and practices, the responsibilities of different agents in the work environment, and the acquisition of knowledge and skills related to employment including interviews and applying for jobs. This course aims to bridge understandings and to prepare students for the professional and wider world.

### Business Fundamentals

This unit provides you with an understanding and application of foundation concepts in the business disciplines of management and leadership, finance, marketing and human resources. You will discuss current trends, opportunities, and issues that impact on contemporary business and learn to use appropriate communication for the business environment.

### Human Biology

This module will introduce you to the basic concepts of human biology as a foundation for further study in this area. You will develop an understanding of the main body systems and the associated biology, and an awareness and appreciation of the human body in a personal, social, and medical context.

### Maths & Statistics

This module introduces you to the mathematical concepts required for further studies, particularly in statistics. You will learn to use fundamental arithmetic and algebra to solve problems, and apply statistical processes and concepts including sampling techniques and different forms of presentation.

### Physics 1

In this module you are introduced to the basic concepts of Physics, with a particular focus on motion and heat. You will learn appropriate equations and units for demonstrating different concepts and conduct experiments to analyse and test theories.

### Programming

This module introduces you to the basic principles of programming and their use in writing simple programs. You will use the systems development life cycle to write programs combining different data types and programming structures and learn techniques to test successful outcomes.